

GRAPHIC ORGANIZERS AND GENERIC PATTERNS

Decision-Making Model

Problem	Goal(s)

Alternatives	Pros ⊕ and Cons ⊖
	⊕
	⊖
	⊕
	⊖
	⊕
	⊖
	⊕
	⊖

Decision (s)	Reason (s)

Problem-Solution Frame

**Problem
Box**

What is the problem?

Why is it a problem?

Who has the problem?

Solutions

Results

**Solution
Box**

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**End Result
Box**